



INCIDENT UPDATE

SAGE CREEK WILDFIRE (N12024/CBZ001)

This information is current as of:	August 7, 2018
Incident Commander (IC)	E. Desnoyers
Contact information	Information Officer: MATTHEW ANDERSON Phone: 587-227-5248 Email: matthew.anderson@gov.ab.ca Hours: 8:00 a.m. – 8:00 p.m. only
Fire camp	PINCHER CREEK ATB
Incident overview	1239 hectares in size (estimated) 68 personnel on site (60 AB/8 BC) 7 helicopters are signed to the complex. Air support, as required 2 airtankers 3 heavy equipment This wildfire is classified as: Mutual Aid – Assistance Started
Weather forecast	Sunny with a maximum temperature of 31°C, and relative humidity of 15%. Winds SW 20 km/h gusting to 30. No precipitation in the forecast.
Fire behavior prediction	Minimal growth expected over the next 12 hours
Challenges	Crew placement due to steep slopes; shifting winds due to mountain terrain
Yesterday's achievements	Crews and equipment continued to build guard on the east and west sides of fire along perimeter. Bucketing and airtanker drops continued in priority areas.
Today's objectives	Heavy equipment will continue constructing dozer lines. Crews will provide support with pump and hose. Aerial suppression will continue to limit further spread along the perimeter. Identify potential ignition sites.
Other	

Definitions: Stages of Control

- Out of Control:** Describes a wildfire that is not responding (or only responding on a limited basis) to suppression action, such that the perimeter spread is not being contained.
- Being Held:** Indicates that (with the resources currently committed to the fire) that sufficient suppression action has been taken that the fire is not likely to spread beyond existing or predetermined boundaries under the prevailing and forecasted conditions.
- Under Control:** Indicates that the fire has received sufficient suppression action to ensure no further spread of the fire.
- Out:** Indicates that the fire has been extinguished.

View an interactive map by clicking [here](#) or visiting www.bcwildfire.ca